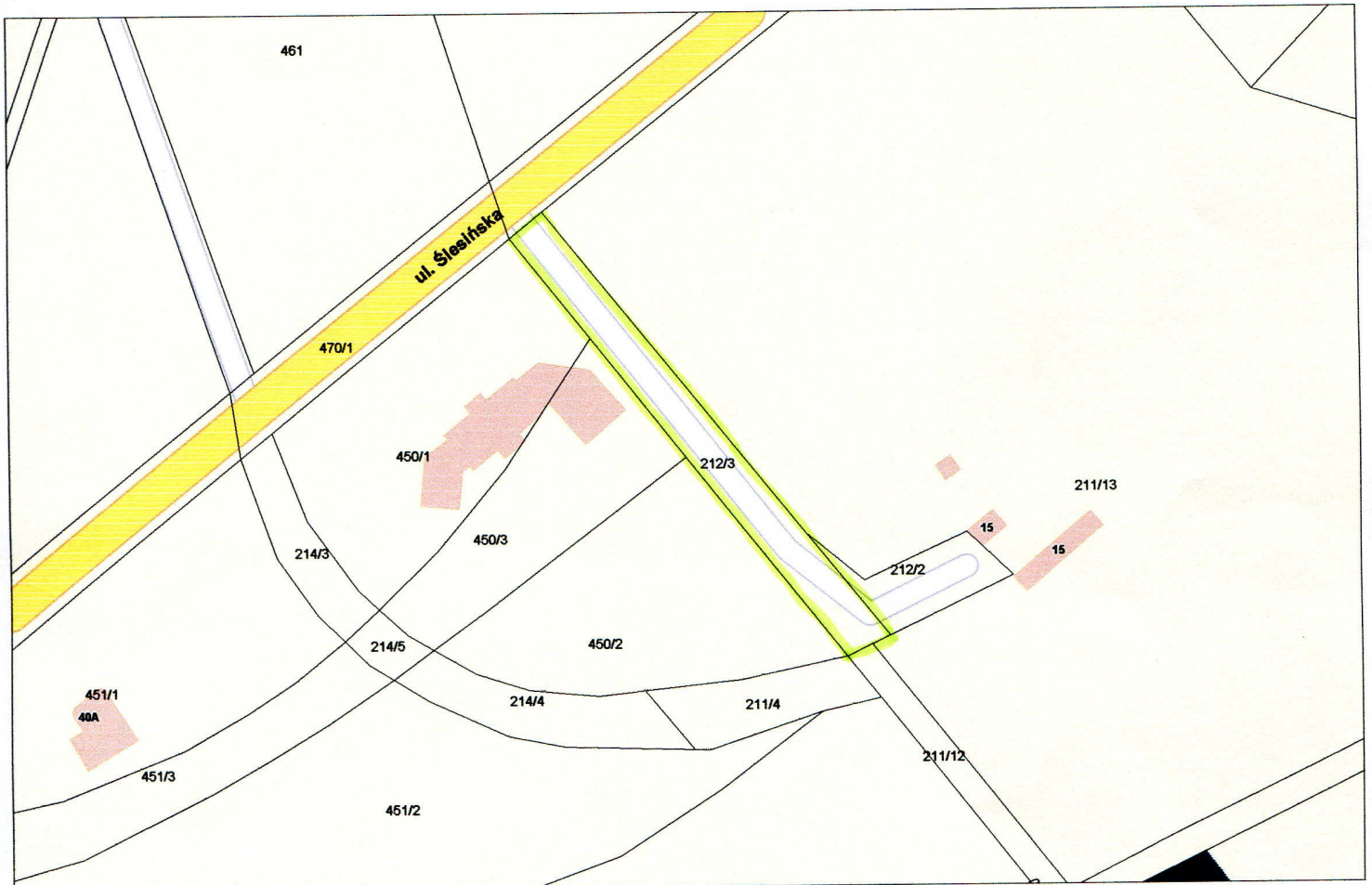


# Map1



SCALE 1 : 2 000

