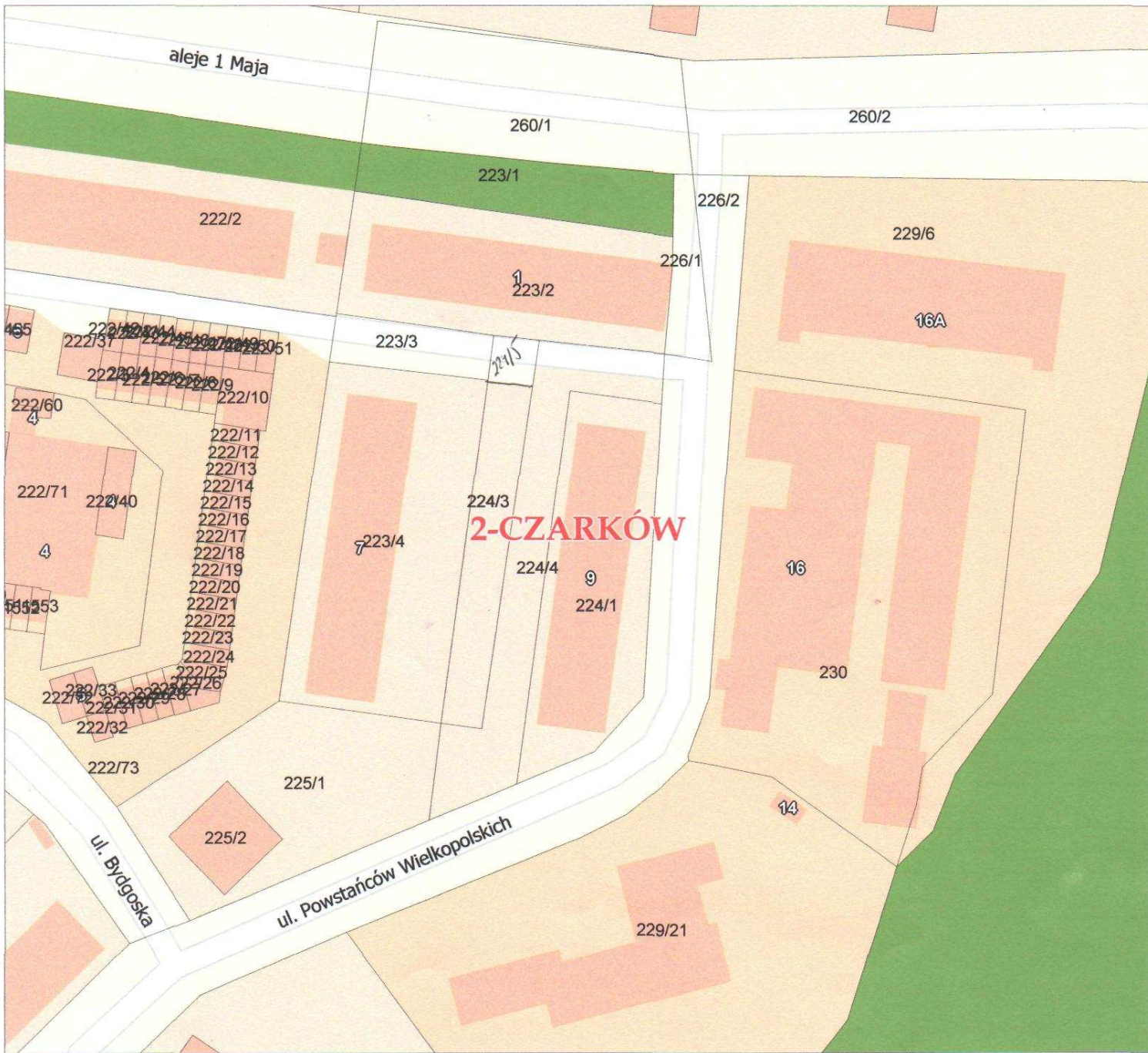


# Map1



SCALE 1 : 1 000

