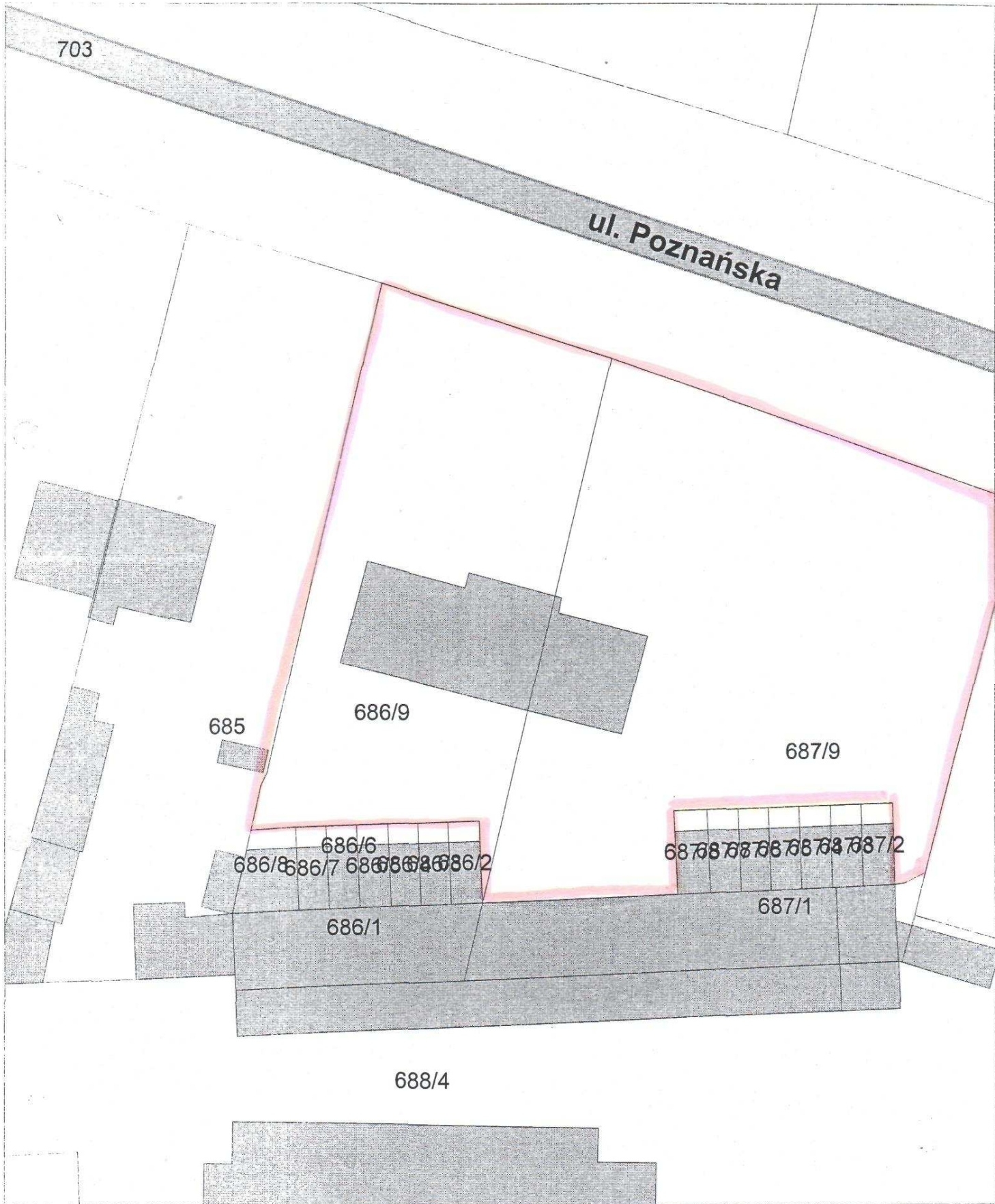


# Map1



SCALE 1 : 500

